

**Subject: Microprocessor (ET-503)**

**Full marks: 70**

**Time: 3hrs**

Answer any six Questions taking three from each Group.

Questions are of equal marks.

Two marks reserved for neatness and precise answer.

**Group-I**

- Q1. a) What is controlled buffer register in a digital system?  
b) Draw a 4-bit register having control lines SHL (Shift Left), Load (Parallel In) and other control lines as required using logic gates to perform i) Serial in Parallel out ii) Parallel in Serial out iii) Serial in Serial out iv) Parallel in Parallel out and explain its operation.
- Q2. Interface memory chips one 4KByte EPROM and one 4KByte RAM to  $\mu$ P 8085 having starting address 0000H and 8000H respectively. Assume necessary control & data pins are available on the memory chips.
- Q3. a) Draw a TTL compatible Tri-state logic and explain it. Draw the truth table for the drawn Tri-state logic.  
b) Draw a simple circuit to decode three controls signals RD, WR, IO/M and to produce separate read/write control signal for memory and I/O device?
- Q4. a) What is addressing mode in microprocessors?  
b) With suitable examples, explain the addressing modes of  $\mu$ P 8085.
- Q5. Sketch and explain the interface of PPI 8255 to the 8085 microprocessor. Interface 4 Nos. 7 segment LEDs to display as a BCD Counter. Assumption(if any) must be mentioned.

**Group-II**

- Q6. a) Define opcode and operand.  
b) Draw and explain the timing diagram for MVI C, 64H.  
c) Analyze above instruction in respect of instruction Cycle, M/c cycle & T-state.
- Q7. a) What do you understand by software and hardware interrupts in microprocessor?  
b) Explain the steps what happens when INTR in 8085  $\mu$ P goes high  
c) Explain TRAP, RST5.5, RST6.5 RST7.5 with their priority of 8085  $\mu$ P
- Q8. a) Write an 8085 assembly language program to convert a binary coded decimal number to binary number. Draw flow chart for the program.  
b) Write an 8085 assembly language program to Multiply two BCD numbers 40 in register pair B 05 in register pair D result to be placed in HL register pair.
- Q9. Sketch the interface of any 8-bit Analog to Digital Converter having necessary  $\mu$ P compatible control signals to a 8085 microprocessor. Write an assembly language program to read and store the data in the microcomputer system. Assumption if any must be mentioned
- Q10. Draw the internal architecture of INTEL 8051 architecture with annotations. What are the differences between microprocessor and microcontroller?

<b>Move</b>		<b>Move (cont)</b>		<b>Move Immediate</b>	
MOV	A,A 7F	MOV	E,A 5F	MVI	A, byte 3E
	A,B 78		E,B 58		B, byte 06
	A,C 79		E,C 59		C, byte 0E
	A,D 7A		E,D 5A		D, byte 16
	A,E 7B		E,E 5B		E, byte 1E
	A,H 7C		E,H 5C		H, byte 26
	A,L 7D		E,L 5D		L, byte 2E
A,M 7E	E,M 5E	M, byte 36			
		<b>Load Immediate</b>			
MOV	B,A 47	MOV	H,A 67	LXI	B, dble 01
	B,B 40		H,B 60		D, dble 11
	B,C 41		H,C 61		H, dble 21
	B,D 42		H,D 62		SP, dble 31
	B,E 43		H,E 63		
	B,H 44		H,H 64		
	B,L 45		H,L 65		
B,M 46	H,M 66				
		<b>Load / Store</b>			
MOV	C,A 4F	MOV	L,A 6F	LDAX B 0A	
	C,B 48		L,B 68	LDAX D 1A	
	C,C 49		L,C 69	LHLD adr 2A	
	C,D 4A		L,D 6A	LDA adr 3A	
	C,E 4B		L,E 6B	STAX B 02	
	C,H 4C		L,H 6C	STAX D 12	
	C,L 4D		L,L 6D	SHLD adr 22	
C,M 4E	L,M 6E	STA adr 32			
MOV	D,A 57	MOV	M,A 77		
	D,B 50		M,B 70		
	D,C 51		M,C 71		
	D,D 52		M,D 72		
	D,E 53		M,E 73		
	D,H 54		M,H 74		
	D,L 55		M,L 75		
D,M 56					
		XCHG	EB		

byte = constant, or logical / arithmetic expression that evaluates to an 8-bit data quantity (Second byte of 2-byte instructions)

dble = constant, or logical / arithmetic expression that evaluates to an 16-bit data quantity (Second and Third bytes of 3-byte instructions)

adr = 16-bit address (Second and Third bytes of 3-byte instructions)

\* = all flags (C, Z, S, P, AC) affected.

\*\* = all flags except CARRY affected.  
(exception : INX and DCX affect no flags)

† = only CARRY affected.

<b>Add*</b>	
ADD	A 87
	B 80
	C 81
	D 82
	E 83
	H 84
	L 85
	M 86
ADC	A 8F
	B 88
	C 89
	D 8A
	E 8B
	H 8C
	L 8D
	M 8E
<b>Subtract *</b>	
SUB	A 97
	B 90
	C 91
	D 92
	E 93
	H 94
	L 95
	M 96
SBB	A 9F
	B 98
	C 99
	D 9A
	E 9B
	H 9C
	L 9D
	M 9E

<b>Double Add †</b>	
DAD	B 09
	D 19
	H 29
	SP 39

<b>Increment**</b>	
INR	A 3C
	B 04
	C 0C
	D 14
	E 1C
	H 24
	L 2C
	M 34
INX	B 03
	D 13
	H 23
	SP 33

<b>Decrement**</b>	
DCR	A 3D
	B 05
	C 0D
	D 15
	E 1D
	H 25
	L 2D
	M 35
DCX	B 0B
	D 1B
	H 2B
	SP 3B

<b>Specials</b>	
DAA *	27
CMA	2F
STC †	37
CMC†	3F

<b>Rotate†</b>	
RCC	07
RRC	0F
RAL	17
RAR	1F

<b>Logical*</b>		
ANA	A A7	
	B A0	
	C A1	
	D A2	
	E A3	
	H A4	
	L A5	
	M A6	
	XRA	A AF
		B A8
C A9		
D AA		
E AB		
H AC		
L AD		
M AE		
ORA		A B7
		B B0
	C B1	
	D B2	
	E B3	
	H B4	
	L B5	
	M B6	
	CMP	A BF
		B B8
C B9		
D BA		
E BB		
H BC		
L BD		
M BE		

<b>Arith &amp; Logical Immediate</b>	
ADI byte	C6
ACI byte	CE
SUI byte	D6
SBI byte	DE
ANI byte	E6
XRI byte	EE
ORI byte	F6
CPI byte	FE

<b>Jump</b>	
JMP adr	C3
JNZ adr	C2
JZ adr	CA
JNC adr	D2
JC adr	DA
JPO adr	E2
JPE adr	EA
JP adr	F2
JM adr	FA
PCHL	E9
Call	
CALL adr	CD
CNZ adr	C4
CZ adr	CC
CNC adr	D4
CC adr	DC
CPO adr	E4
CPE adr	EC
CP adr	F4
CM adr	FC
Return	
RET	C9
RNZ	C0
RZ	C8
RNC	D0
RC	D8
RPO	E0
RPE	E8
RP	F0
RM	F8

<b>Restart</b>	
RST	0 C7
	1 CF
	2 D7
	3 DF
	4 E7
	5 EF
	6 F7
	7 FF

<b>Stack Ops</b>	
PUSH	B C5
	D D5
	H E5
	PSW F5
POP	B C1
	D D1
	H E1
	PSW* F1
XTHL	E3
SPHL	F9
<b>Input/Output</b>	
OUT byte	D3
IN byte	DB
<b>Control</b>	
DI	F3
EI	FB
NOP	00
HLT	76
<b>New Instructions (8085 Only)</b>	
RIM	20
SIM	30

<b>ASSEMBLER REFERENCE</b>	
<b>Operators</b>	
Q	105D
NUL	105
LOW, HIGH	720
*, /, MOD, SHL, SHR	72Q
+, -	11011B
NOT	00110B
AND	
OR, XOR	'TEST' 'A' 'B'

<b>Pseudo Instruction</b>	
<b>General :</b>	
ORG	
END	
EQU	
SET	
DS	
DB	
DW	
<b>Macros :</b>	
MACRO	
ENDM	
LOCAL	
REPT	
IRP	
IRPC	
EXITM	
<b>Relocation :</b>	
ASEG	NAME
DSEG	STKLN
CSEG	STACK
PUBLIC	MEMORY
EXTRN	

<b>Conditional Assembly :</b>	
IF	
ELSE	
ENDIF	
<b>Constant Definition</b>	
OBDH	Hex
1AH	
105D	Decimal
105	
720	Octal
72Q	
11011B	Binary
00110B	
'TEST'	ASCII
'A' 'B'	